

# THE STORY MACHINE DICTIONARY

## Articles

The  
An  
A

## Nouns

Apple(s)  
Box(es)  
Boy(s)  
Bumpus(es)  
Cat(s)  
Dog(s)  
Fence(s)  
Flower(s)  
Girl(s)  
Rock(s)  
Store(s)  
Tree(s)  
House(s)

## Verbs

Are  
Dance(s)  
Eat(s)  
Go(es)  
Hop(s)  
Is  
Jump(s)  
Run(s)  
Sing(s)  
Walk(s)  
Zot(s)

## Prepositions

At  
By  
To  
For  
In

## Adjectives

This  
That  
These  
Those  
Some

## Pronouns

He  
She  
It  
They

## Possessive Pronouns

His  
Her  
Its  
Their



# THE STORY MACHINE™

## QUICK REFERENCE CARD

Error messages appear sometimes near the bottom of the screen. This insert will help you understand what is confusing the computer. We'd suggest you tape it to the inside back cover of your Story Machine booklet.

### **Too many actors!**

Only four "actors" (pictures of things) can appear on the screen at the same time. Story Machine treats the plural of a word as one actor.

To proceed, you will have to EAT, ZOT, or be IN something. This erases one actor and makes room for another.

Example:

**You type:** THE BOY HOPS.  
THE DOG SINGS.  
THE GIRLS DANCE.  
THE FENCES WALK.  
THE BOY HOPS TO  
THE STORE.

**Computer:** TOO MANY ACTORS!

### **No space!**

Actors can be located in any of six positions on the screen (three on the left, three on the right). Only two actors can be located at the same position (remember, "flowers" is one actor even though two flowers

appear). If you try to put a third actor in any position, the computer will type: NOT ENOUGH SPACE.

Example:

**You type:** THE BOY RUNS TO  
THE FLOWERS.  
THE BUMPUS HOPS  
TO THE BOY.

**Computer:** NO SPACE!

### **Can't do it from here!**

Also, if two actors are in the same position, the actor farthest from the center of the screen is "blocked" by the other actor, and can't perform.

Example:

**You type:** THE BOY RUNS TO  
THE GIRL.  
THE GIRL SINGS.

**Computer:** CAN'T DO IT FROM  
HERE.

### **Must be closer!**

To EAT something, the actors must be in the same position on the screen. If they are not, the computer says: MUST BE CLOSER.

### **Ouch!**

If you try to eat a person or an animal, the computer types OUCH! It's not nice to try such a thing.

### **Story is Full!**

Stories can be about 40 words long (256 letters to be exact). As you near the end, a warning appears at the top of the screen telling you approximately how many letters are left. Time To End Your Story! If you run out of space, the computer says STORY IS FULL.

### **Warning Beep!**

As you write your story, you will notice the computer beeps as you near the end of a line. This is just like the bell in a typewriter, telling you to hit the RETURN key to start a new line.